

TOWN OF PENSE


BYLAW 5/2019

**A BYLAW TO PROVIDE FOR FIRE PROTECTIVE SERVICES COST RECOVERY**

The Council of the Town of Pense, in the Province of Saskatchewan, enacts as follows:

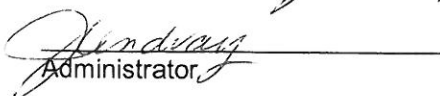
1. In this bylaw:
  - a) Administrator shall mean the administrator of the municipality
  - b) Council shall mean the Council of the municipality; and
  - c) Municipality shall mean the Town of Pense
  - d) Fire Response shall mean response by:
    - i) Pense District Volunteer Fire Department
    - ii) Any third-party department for protection of person(s) and/or property.
  
2. The cost of fire prevention, suppression and emergency response services shall be charged directly on the person(s) who receive the service in accordance with the following:
  - a) Pense District Volunteer Fire Department:
    - 1) 1<sup>st</sup> Pumper fire truck \$1,200.00 for the first hour and \$650.00 for every hour after.
    - 2) 2<sup>nd</sup> pumper fire truck \$750.00 per hour.
    - 3) Tanker \$650.00 per hour.
    - 4) Quick response vehicle - \$1,200.00 for the first hour and \$650.00 for every hour after.
    - 5) Support Vehicle \$100.00 per hour.
    - 6) Refill of breathing apparatus tanks and foam will be billed out as cost recovery.
    - 7) One hour minimum will be applied.
    - 8) Time shall be calculated from the time a unit leaves the Pense Fire Hall until it returns. Any time lost through malfunction of firefighting equipment shall be deducted.
  - b) Third Party Department – as per the total cost as invoiced by the third party.
  
3. The fees mentioned in Section 2 shall be payable directly to the Town of Pense.
  
4. The Council shall authorize the Administrator to add to the taxes of any property owned by the person(s) referenced in Section 2 of this bylaw any amount which remains unpaid at the end of the calendar year.
  
5. Bylaw 3/2017 is hereby repealed.



  
\_\_\_\_\_  
Mayor

  
\_\_\_\_\_  
Administrator

Read a third time and adopted  
This 12 day of June 2019

  
\_\_\_\_\_  
Administrator